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# Assignment 3 Tutorial 2

— Jinyue Feng —

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# Overview

- TRALE Basics
- Grammatical Gender Agreement
- **Subcategorization**
- **Passive Voice (Gap Constuct)**
- **Semantic Head**
- **Goals and Macros**
- Beta Reduction
- Quantifier Storage

*Don't forget to check out  
[the tutorial online!](#)*

# Lists

- Recursive data structure: linked list
  - A linked list is either empty or a node pointing to a linked list

Empty

```
list sub [e_list, ne_list].  
  ne_list intro [hd:bot, tl:list].
```

A node

Linked list

# List Notations

- Empty list: `[]`
- List with element(s): `[X]` `[X1, X2, X3]`
- List with head and tail: `[Head | Rest]`
- List with at least one element: `[_ | _]`

# Subcategorization

- Subcategorization refers to the ability of lexical items (typically verbs) to require or allow **co-occurring syntactic arguments**.
  - A transitive verb requires one object (I notice books).
  - A ditransitive verb requires two objects (I give him books).
- Lists are useful for subcategorization (subcat)

# Subcat Example

```
notice ---> (v, sem:notice, agr:person:first,
```

```
  subcat: [(Obj, np, agr:case:objective),  
            (Subj, np, agr:case:subjective)]).
```

List the items in the reverse  
order of which they are  
consumed in the construction  
process!

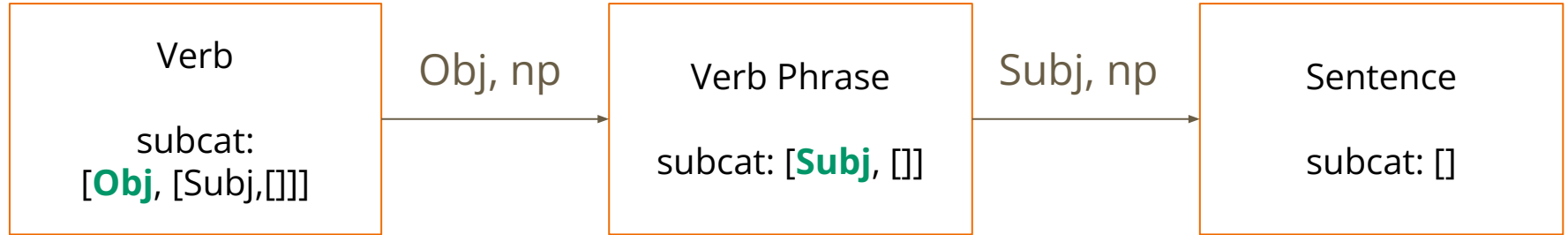
(Objects before the subject)

```
vp rule (vp, sem:Sem, agr:Agr, subcat:(Rest, [_|_])) ==>
```

```
cat> (verbal, sem:Sem, agr:Agr, subcat: [Obj|Rest]),
```

```
cat> Obj.
```

# How are lists processed



# Gaps

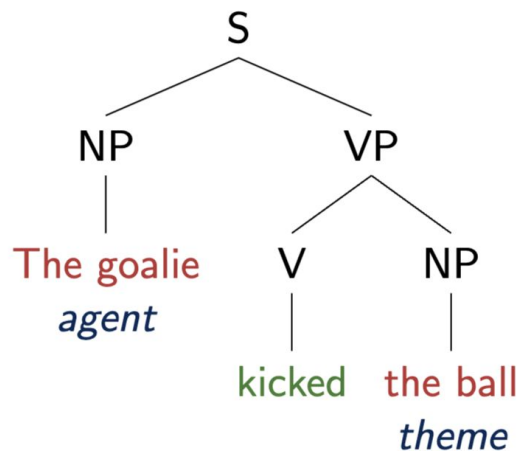
- Goal of Gaps: Passive Voice
  - In active voice, the agent is the subject and the theme is the object.
  - In passive voice, the theme becomes the grammatical subject.
  - **The gap stores the moved noun phrase.**

```
gap_struct sub [np, none].
```



# The Active Voice

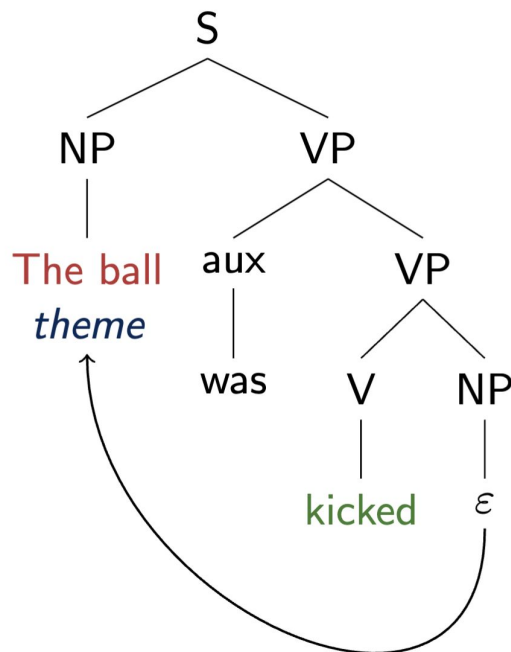
*The goalie kicked the ball.*



`sem:(kick, agent:goalie, theme:ball)`

# The Passive Voice

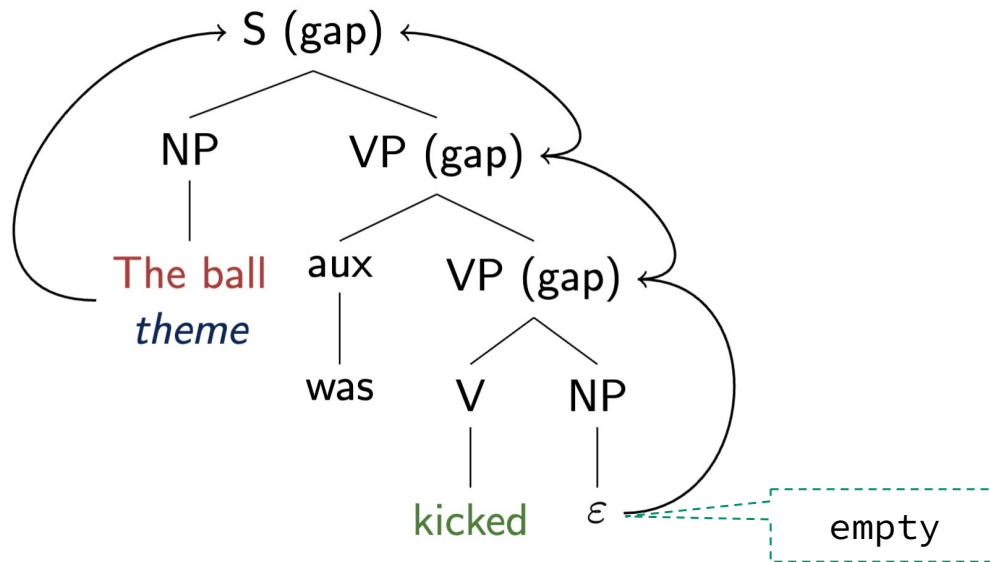
*The ball was kicked.*



`sem:(kick, agent:?, theme:ball)`

# Passing the Gap in the Passive Voice

*The ball was kicked.*



`sem:(kick, agent:?, theme:ball)`

# Example: g3.pl

- Subcat
  - List declaration
  - Lexical entry: define subcat for verbs
  - How are the lists recursively processed
- Gap
  - Gap\_construct and the empty category
  - How gap is passed
  - How to define the passive voice rules

# Semantic Head

- The semantic head determines the semantic category of a product type
  - $N \rightarrow NP$
  - $V \rightarrow VP$
  - $CL \rightarrow CLP$
  - $VP \rightarrow S$
- **Replace cat> with sem head> on all the semantic heads**

# Semantic-Head-Driven Generation

- Translation: parsing and generation
  - You may test your grammar's generation without loading up the other grammar with `gen`!

```
gen((s, sem:(chase, subj:student, obj:sheep))).
```

- TRALE uses semantic-head-drive generation to speed up the generation process
  - It would take too long to traverse all of the possible rules
  - Semantic-Head-Driven generation utilizes the fact that the semantics of the semantic head and the product are exactly the same

To read more on this: see Chapter 6 of [TRALE User's Manual](#)

# Goals and Macros: Functions in TRALE

- Goal: A logical function that returns true or false

```
goal_name(Arg1, Arg2, ...) if true.
```

```
goal_name(Arg1, Arg2, ...) if  
    condition1(...),  
    condition2(...).
```

- Macro: Wrapper for complex expressions

```
macro_name(Arg1, Arg2, ...) macro (type, arg1:Arg1, ...).
```

```
@macro_name(Arg1, Arg2, ...)
```

# Goals in Rules

- Use the `goal>` keyword
- Enforce constraints: the parser only accepts a sentence (or phrase) if the goal evaluates to true
- We can also use goals and Prolog functions to debug our grammars
  - Example `debug.pl`



# Questions?